

Year 3 Creative Curriculum – Autumn Term 2022

English



During this term we will be covering:

-Fiction: Narrative writing

We will be learning to:

- use a range of planning tools for story writing, e.g. story map, 'boxing-up', story mountain, story grids.
- understand the 5 story parts and use these to structure and plan stories: Introduction, Build-up, Problem/Dilemma, Resolution, Ending.
- To plan and write an effective story opening using character
- To identify and discuss words and phrases that capture our interest and imagination.
- To write consistently in the past tense in narrative writing.
- To use powerful verbs to give specific meaning or create an effect, e.g. stare, tremble, slither.
- To use powerful speech verbs when writing dialogue, e.g. whispered, mumbled, groaned.
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Maths



Numbers and Place Value

- counting in multiples of 4, 8, 50 and 100, finding 10 and 100 more and 10 less, read and write numbers with three digits, compare represent and order numbers. Recognise the place value of each digit in a three-digit number. Solve number problems.

Addition and Subtraction

- add and subtract numbers mentally and use formal written methods of column addition and subtraction. Estimate answers to calculations and use inverse operations to check answers. Solve problems including missing number problems.

Measurement – Money

- Add and subtract amounts of money to give change using £ and p.

Multiplication and Division

- Recall and use multiplication and division facts for the 3, 4 and 8 times tables. Multiply and divide numbers mentally, progressing to formal written methods. Solve problems, including missing number, positive integer scaling and correspondence problems.

History – “Scavengers and Settlers”

- Changes in Britain from the Stone Age to the Iron Age.
- Using artefacts and different sources to examine daily life in prehistoric times.
- Understand what the life of a Stone Age hunter gatherer was like.
- Understand how the discovery of bronze changed life in West Berkshire.
- Explore Iron Age society, tribes and hillforts.

Art

- Explore Stone Age Art. (Cave Paintings)
- Be able to choose materials and techniques which are appropriate for their task.
- Be able to explain their own work in terms of what they have done and why.

DT

- Design and create a game using magnets.
- Christmas decorations

Italian

Greetings, Classroom Instructions, Weather, Colours, Food and the House

Charanga – Music

“Let your spirit fly” - pulse, rhythm, pitch

Computing

Online identity, programming sequences, desktop publishing.

Jigsaw – PSHE

Being Me in my World
Celebrating Difference

PE

Fun 'N' Games, Dodgeball

RE

Diwali, Christmas

Science – Rocks

- Compare and group together different kinds of rocks on the basis of their appearance and simple physical properties.
- Describe in simple terms how fossils are formed when things that have lived are trapped within rock.
- Recognise that soils are made from rocks and organic matter.
- Plan, carry out and evaluate an experiment.



Science – Forces and Magnets

- Compare how different things move on different surfaces. Notice that some forces need contact between two objects, but magnetic forces can act at a distance. Know that magnets have two poles.
- Predict whether two magnets will attract or repel each other, depending on which poles are facing.
- Observe how magnets can attract or repel each other and attract some materials and not others.
- Compare and group a variety of materials.

